

Year 1 Curriculum Summary
Autumn Term 2017
Topic - Marvellous Me!

RE	Families - that God loves and cares for every family. Belonging - Baptism is an invitation to belong to God's family. Waiting - that Advent is a time to look forward to Christmas. Judaism - Learn about other beliefs.
ENGLISH	To apply their knowledge of sounds to read and write familiar and unfamiliar words. To develop a pleasure in reading and an ability to discuss what they have read. To listen and respond appropriately to adults and their peers and to ask relevant questions to extend their understanding and knowledge To say out loud what they are going to write. To use lists and captions. To write simple sentences and use a capital letter and full stop. To use a capital letter for people, places, days of the week and the personal pronoun 'I'.
MATHS	To count on and back in steps of 1 and 2 to 30. To solve simple addition sums to 20. To solve simple subtraction sums to 20. To recognise and name 2-d and 3-d shapes. To compare the length and weight of an object using non-standard units. To tell the time to the hour and draw hands on a clock.
SCIENCE	To identify and name a variety of animals including amphibians, reptiles, and mammals. To identify and name a variety of common animals which are carnivores, herbivores or omnivores. To describe and compare the structure of a variety of common animals, including pets. To identify, name, draw and label the basic parts of the human body and say which part is associated with which of the five senses. To observe changes in weather, plants and animals across Autumn and Winter.
ART & DESIGN	To develop sketching and sculpting techniques to create accurate representations of people and animals. To use colour, pattern and texture to develop design techniques.
COMPUTING	To use technology safely and respectfully. To use technology to create a picture, store it and retrieve it to make changes. To use a programmable device and to input a set of instructions (algorithms).
DT	To design and create their own creature from a wide range of materials. To communicate their ideas through talking, drawing, mock-ups and ICT. To select To evaluate their ideas and creations against a given criteria.
GEOGRAPHY	To identify local daily and seasonal weather patterns. To use basic geographical vocabulary to refer to human and physical features of the school and it's grounds and to identify these features on a map and an aerial photograph. To use simple fieldwork and observational skills to create simple maps and plans of their school and surrounding environment.
HISTORY	To explore the life and achievements of the fossil hunter and paleontologist, Mary Anning and the inventor, Louis Braille.
MUSIC	To explore pulse, rhythm and pitch through singing and playing tuned and untuned instruments. To appraise, learn and perform songs, chants and rhymes.
PE	Gym - To explore ways of bouncing, jumping and hopping using a variety of take-offs and landings and to link two balances together. Dance - To perform dances using simple movement patterns. Games - To know and show different ways of using a ball.
PSHE	To learn how animal parents care for their young. To understand how people care for their pets and other animals. To visit a local animal sanctuary to see how a charitable organisation cares for animals.